



Politechnika Łódzka

Instytut Elektroniki

Programowanie Mikrokontrolerów

Magistrala 1-Wire

mgr inż. Paweł Poryzała

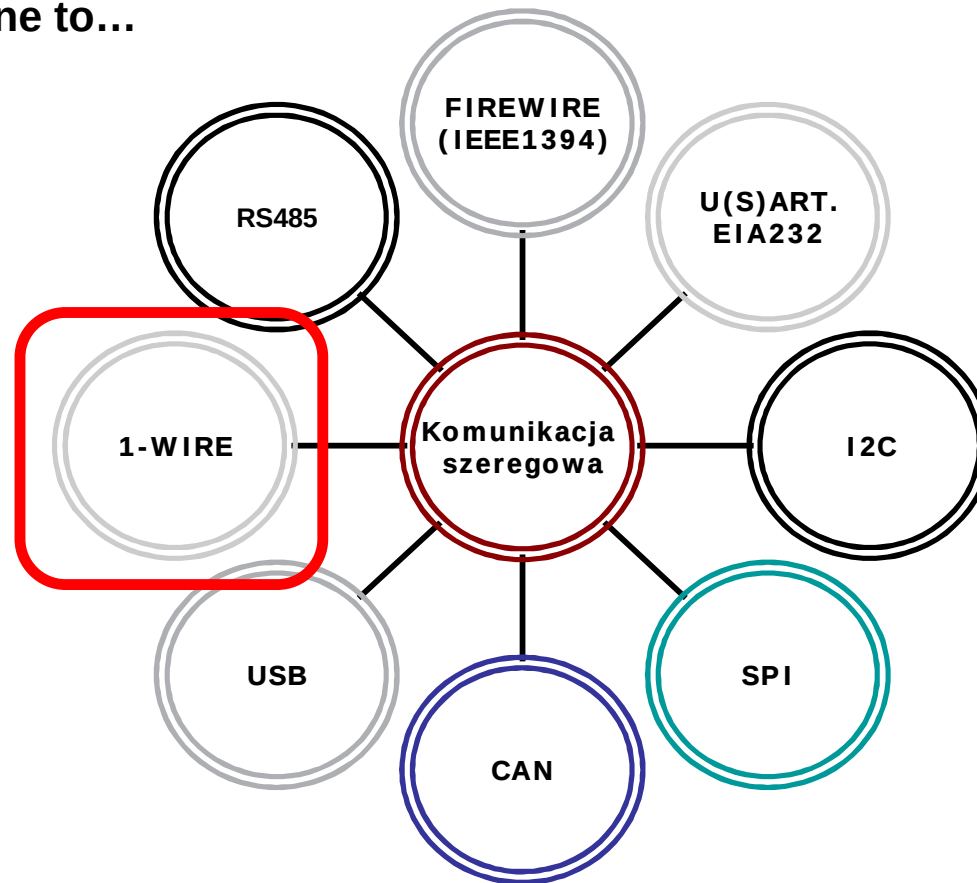
Zakład Elektroniki Medycznej



Komunikacja szeregowa

- Jakie znamy typy komunikacji szeregowej?

Prawdopodobnie najbardziej znane to...



Zagadnienia

- Wprowadzenie
- Dostępne układy
- Przykłady zastosowań
- Komunikacja w standardzie 1-Wire
 - *Time Slots*
 - Kolejne fazy procesu komunikacji
 - Komendy
 - Przeszukiwanie magistrali
 - Wymiana danych
 - Zasilanie układów z magistrali
- Komunikacja 1-Wire na przykładzie układu DS18B20
- Dodatkowe informacje

1-Wire

1-Wire and iButton



- 1-Wire:
 - Szeregową, dwukierunkową, half-duplex, zawsze nadzorowaną przez układ *Master*,
 - Jedno urządzenie *Master* (możliwy *multidrop*) kontroluje kilka urządzeń *Slave* podłączonych do magistrali,
 - Pozwala na zastosowanie tylko jednego przewodu do transmisji danych i zasilania urządzenia oraz przewodu odniesienia (GDN) (możliwość zasilania układów podrzędnych z magistrali),
 - Dwie prędkości komunikacji:
 - Standard: 15,4 kbps
 - Overdrive: 125 kbps
 - Urządzenia *SLAVE* adresowane fabrycznym, 64-bitowym identyfikatorem – unikalnym dla każdego z nich.

Serial Buses

źródło: www.maxim-ic.com

1-Wire

1-Wire and iButton



- 1-Wire:
 - Standard rozwinięty przez firmę Maxim/Dallas Semiconductors,
 - Bardzo niewielki koszt implementacji (jedno GPIO – *open-drain*, najczęściej emulowana przez software lub implementowana z użyciem bloków UART),
 - Stosunkowo niskie prędkości transmisji,
 - Zazwyczaj stosowana do komunikacji z sensorami (termometry, czujniki wilgotności), pastylkami identyfikacyjnymi iButton, układami RTC oraz układami pamięci.

Serial Buses

źródło: www.maxim-ic.com

Dostępne produkty

- 1-WIRE Products, m.in.:
 - Pamięci: EPROM, EEPROM, ROM
 - Sensory temperatury, termostaty,
 - Przetworniki ADC,
 - Układy RTC,
 - Układy nadzoru baterii,
- iButton, m.in.:
 - Pamięci: EPROM, EEPROM, ROM (również szyfrowane),
 - Sensory temperatury, wilgotności,
 - Układy RTC,



Temp/Humidity
Logging

Prepay
Access

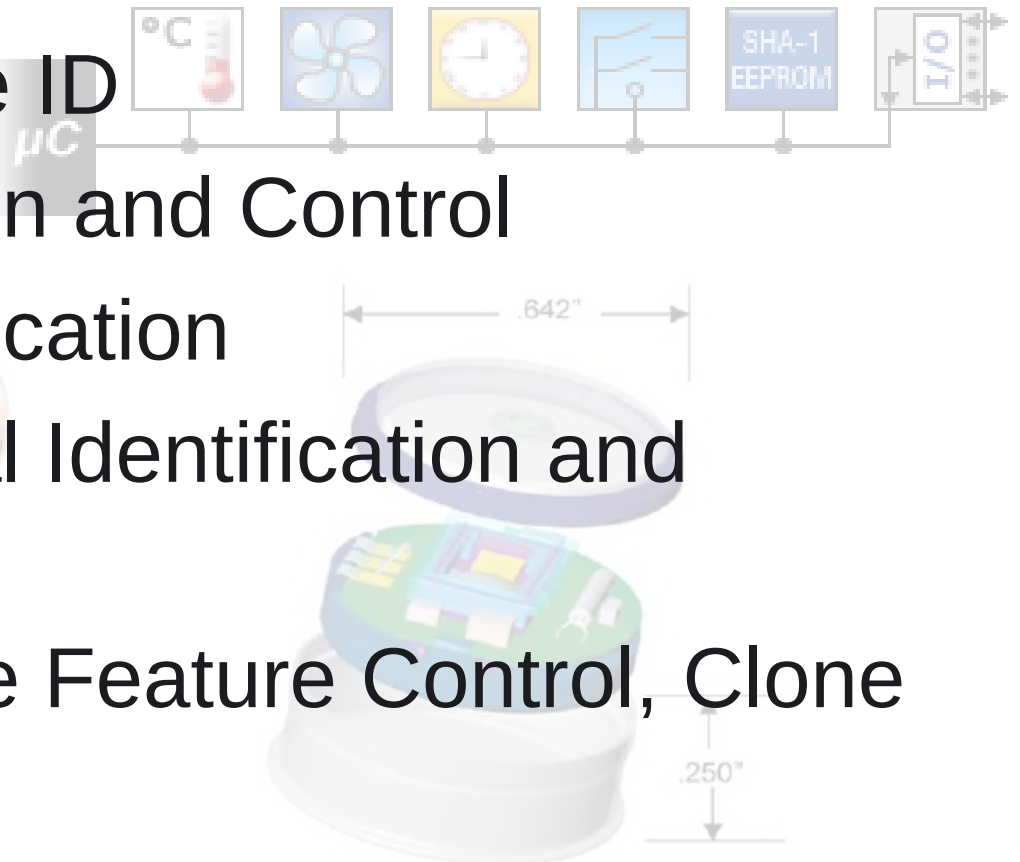
Access
Control

Asset
Management

Time and
Attendance

Przykłady zastosowań

- Print Cartridge ID
- Medical Consumable ID
- Rack Card Calibration and Control
- PCB ID and Authentication
- Accessory/Peripheral Identification and Control
- IP Protection, Secure Feature Control, Clone Prevention



Building Access

Biometric Data Carriers

Computer/Network Security

eCash Systems

Key Control Systems

Standalone Locks

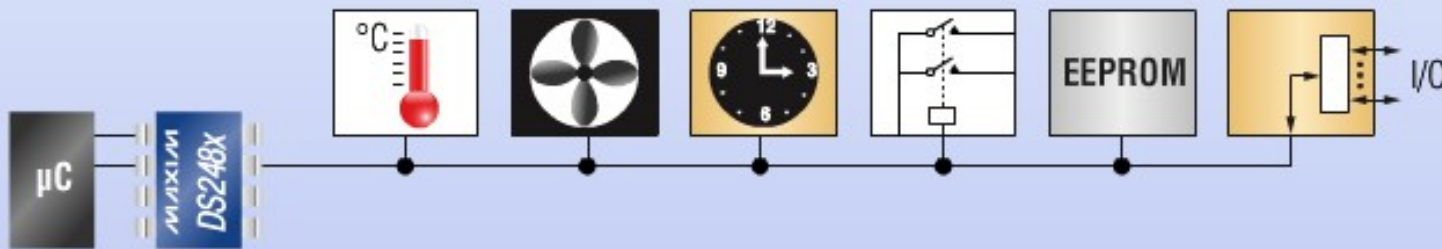
POS Terminal Access

Time and Attendance Systems

Wprowadzenie do komunikacji

1-Wire Introduction

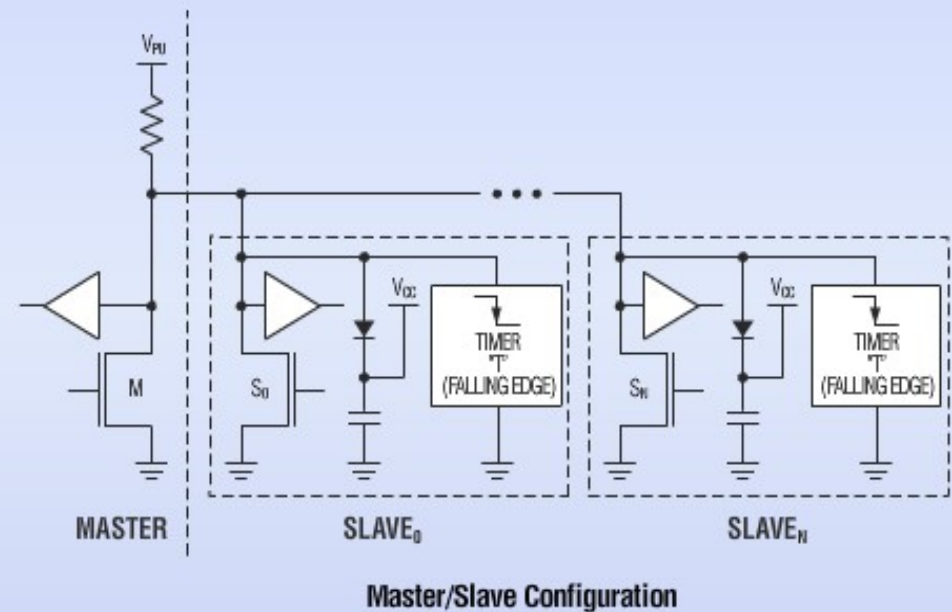
- Bidirectional, Half-Duplex, Serial Signaling Protocol that Powers and Operates Devices over a Single Connection and Ground Return
- Single Master Connected to One or More Slaves; Multidrop Capable
- Two Serial Communication Speeds
 - Standard: 15.4kbps
 - Overdrive: 125kbps
- Factory-Programmed, Unique Unalterable ID in Every Device
- Add Control, Memory, and Mixed-Signal Functions with a Single Contact



Wprowadzenie do komunikacji

1-Wire Introduction

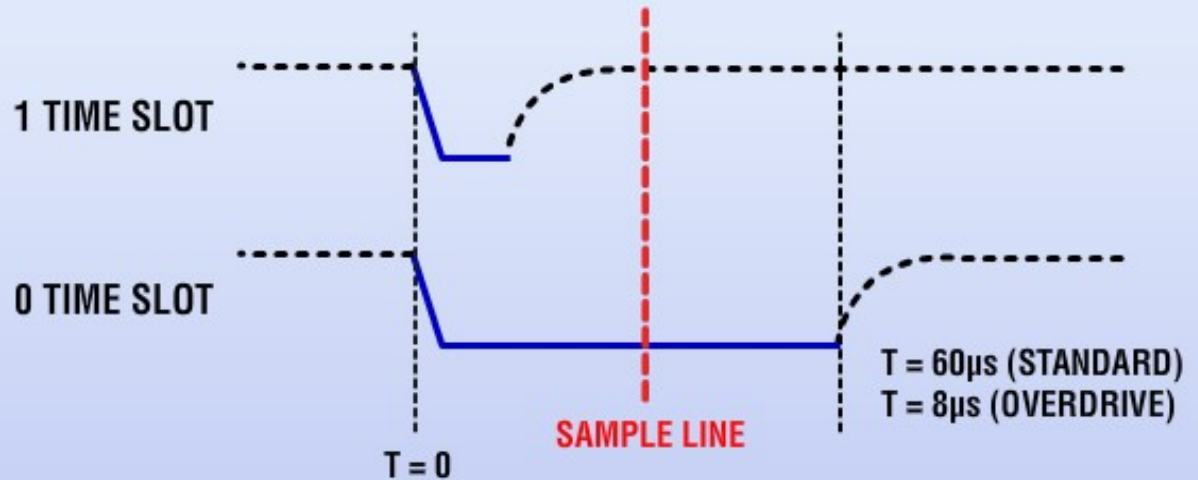
- Master Initiated and Controlled Communication
- Low-Cost Master Configuration
 - Open-Drain Master
 - 3V to 5V Resistive Pullup
- Alternate Master Configuration with Integrated Solutions
- Internal Capacitor Provides Power to 1-Wire Slave
- Communication with Time Slots = Binary 0, 1
- Slaves Self-Clocked from Master Edges



Time Slots – podstawy

1-Wire Signaling – The Concept of Time Slots

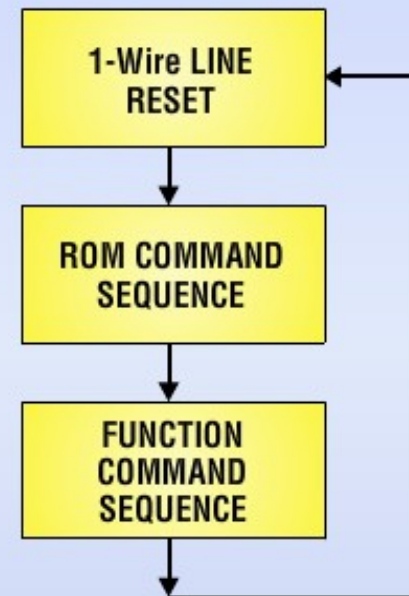
- Uses Controlled, Low-Duration Time Pulses to Encode the Binary 1s and 0s
 - Binary 1 Is Transmitted as a Short, Low Duration Time Slot
 - Binary 0 Is Transmitted as a Long, Low Duration Time Slot
- Time Slot (T)
 - Standard Speed: $60\mu\text{s}$
 - Overdrive Speed: $8\mu\text{s}$



Kolejne fazy komunikacji

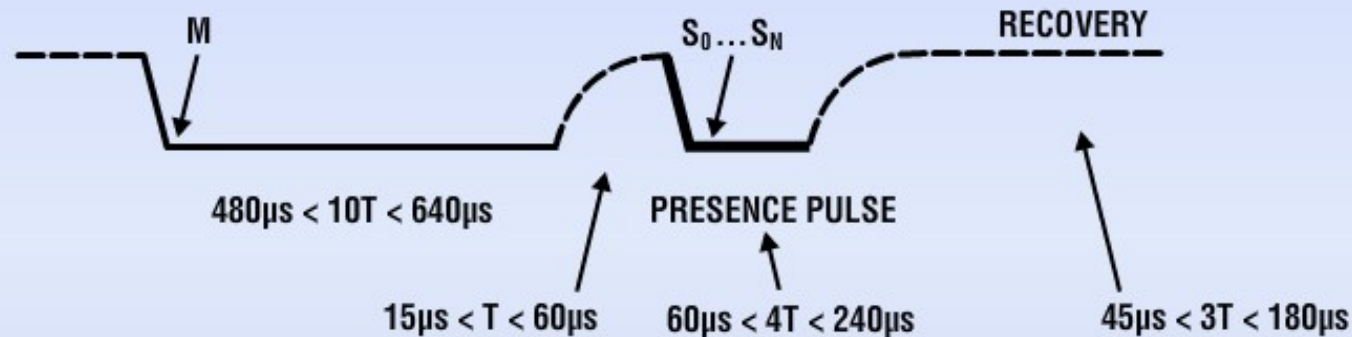
1-Wire Signaling – Waveforms

- **Three-Phase Transaction**
 - Device(s) Reset/Synchronization
 - Device Selection – ROM-Level Command
 - Device Function – Device-Level Command
- **Speed**
 - Standard (15.4kbps)
 - Overdrive (125kbps)

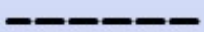


Synchronizacja do stanu RESET

1-Wire Signaling – Reset/Presence Waveforms

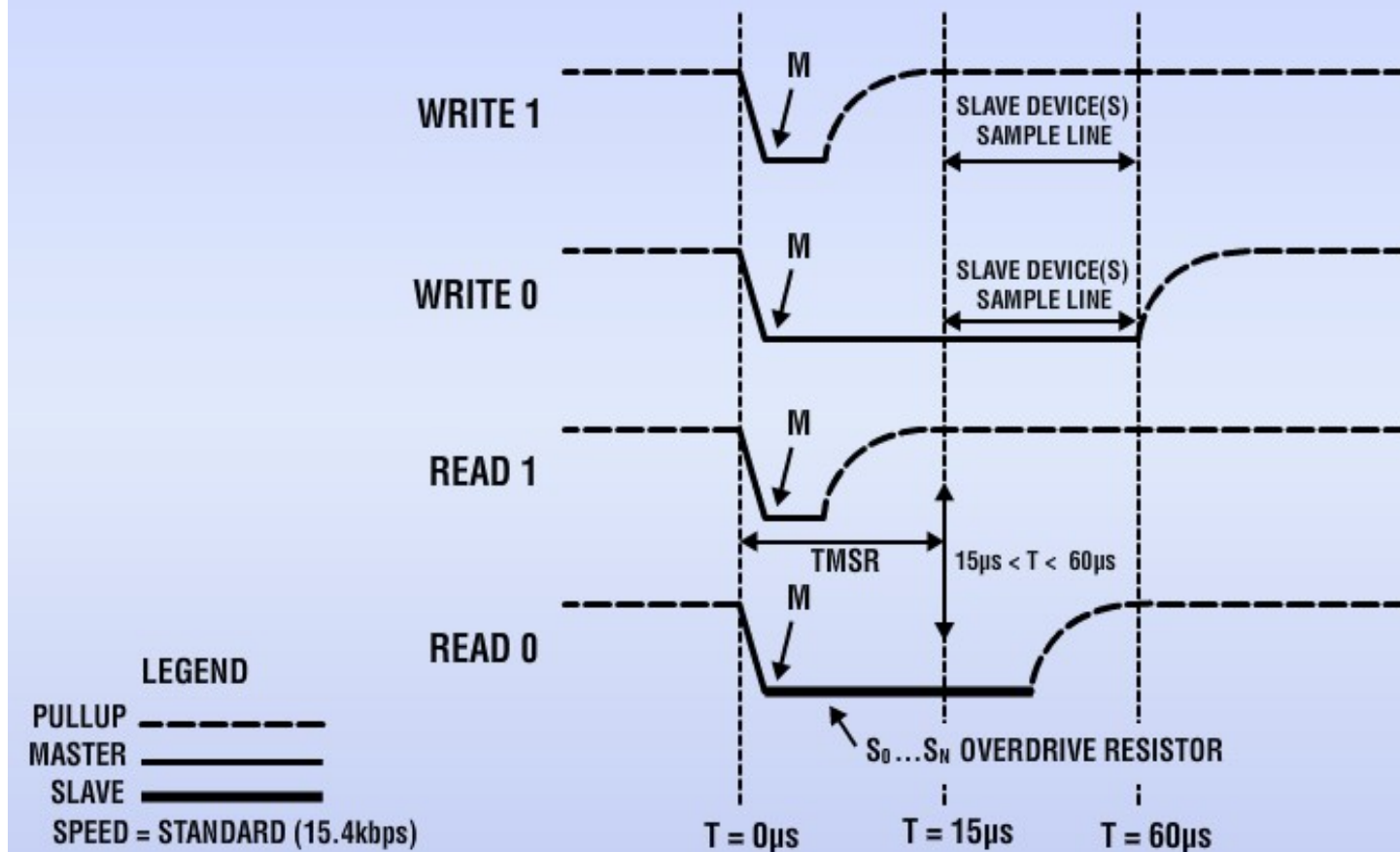


LEGEND

PULLUP 
MASTER 
SLAVE 
SPEED = STANDARD (15.4kbps)

Time Slots zapisu/odczytu danych

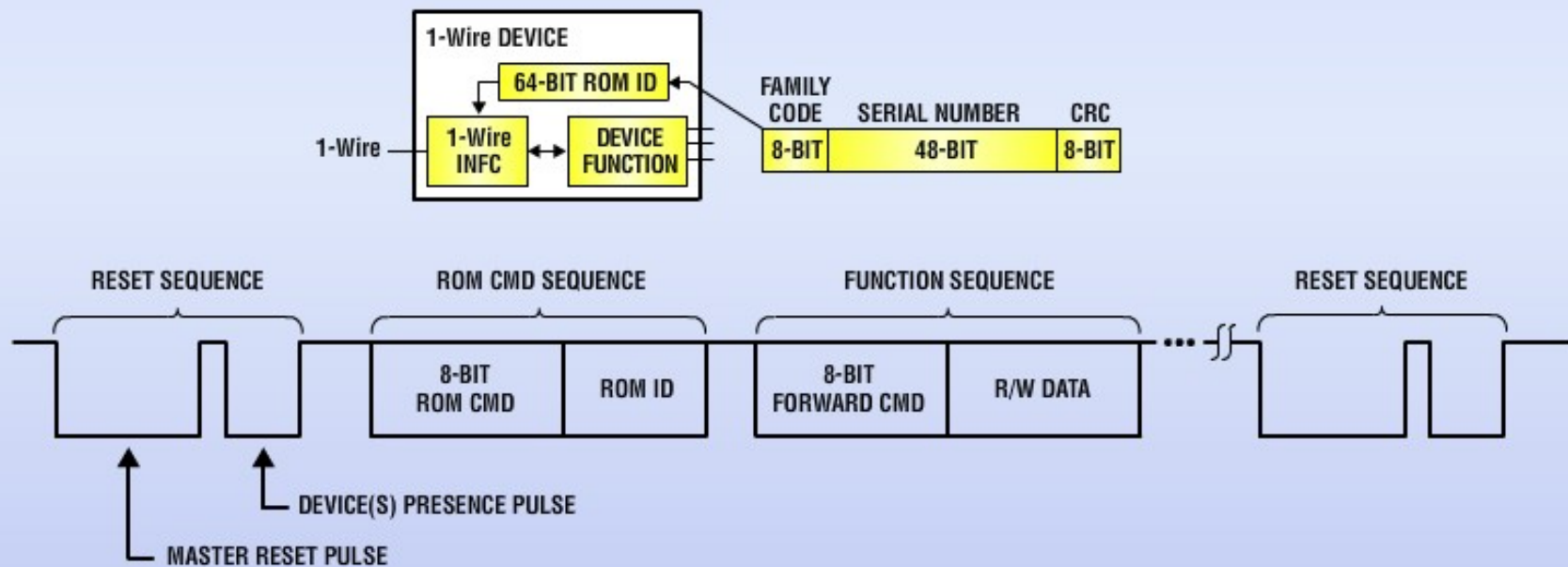
1-Wire Signaling – Read/Write Bit Waveforms



Komendy

1-Wire Signaling—Commands

- Three-Phase Communication Sequence
- Host/Master Initiated and Controlled Bus Transactions
- Unique 64-Bit ROM ID in Every 1-Wire Device



Komendy dot. identyfikacji układów

1-Wire Signaling—ROM Level

- **ROM-Level Commands**

- Skip ROM: Skip Device Selection for Single Device on Bus
- Read ROM: Read 64-Bit ROM ID of Single Device on Bus
- Match ROM: Identify Device on Bus with Known ROM ID
- Resume: Restart Communication with Selected Device
- Overdrive-Skip ROM: Skip Device Selection and Put Device in Overdrive Mode
- Search ROM: Find Devices on the 1-Wire Bus

Przeszukiwanie magistrali

1-Wire Signaling – Search ROM Algorithm

- **Sequence of Events**
 - Master Initiates Search ROM Command Search Algorithm
 - Master Reads the First Bit Location Value (1st Read) for All Devices on Bus
 - Master Reads the Complement of the First Bit Location Value (2nd Read)
 - Master Compares the 1st Read and 2nd Read
 - Master Writes a Bit Back to Participating Devices (Write Direction Bit)
 - Participating Devices Compare the Bit Sent by the Master to the Value They Have
 - If Slave Has the Bit Value, It Continues to Participate
 - If the Slave Does Not Have the Bit Value, It Removes Itself from the Bus (into a Wait State)
- Master Repeats Sequence = “Read Bit”, “Read Bit Complement”, “Write Desired Direction Bit” 63 More Times to Identify the Entire ROM Code of One Slave Device

Lookup Table

Read 1 = Bit (True)	Read 2 = Bit (Complement)	Information Known
0	0	Condition 1: Some devices on bus have logic 1, others have logic 0 at bit location being read
0	1	Condition 2: All devices on bus have 0 at the bit location being read
1	0	Condition 3: All devices on bus have 1 at the bit location being read
1	1	Condition 4: No devices present

Przeszukiwanie magistrali – 1st Pass

1-Wire Signaling—ROM Search Simulation (Pass 1)

DEVICE 1: X X X X X X X X	1	1	0	0
DEVICE 2: X X X X X X X X	0	1	0	1
DEVICE 3: X X X X X X X X	1	1	1	1
DEVICE 4: X X X X X X X X	1	0	0	0
←				
BUS AT 1ST READ				
	1	0	0	0
BUS AT 2ND READ				
	0	0	1	0
MASTER WRITES/SETS DIRECTION				
	1	0	0	0

Przeszło w stan
Wait State

Przeszły w stan
Wait State

1st ROM CODE
Found

Przeszukiwanie magistrali – 2nd Pass

1-Wire Signaling – ROM Search Simulation (Pass 2)

2nd ROM CODE
Found

DEVICE 1: X X X X X X X X 1 1 0 0

~~DEVICE 2: X X X X X X X X 0 1 0 1~~

~~DEVICE 3: X X X X X X X X 1 1 1 1~~

~~DEVICE 4: X X X X X X X X 1 0 0 0~~

BUS AT 1ST READ 1 0 0 0

BUS AT 2ND READ 0 0 1 0

MASTER WRITES/SETS DIRECTION 1 1 0 0

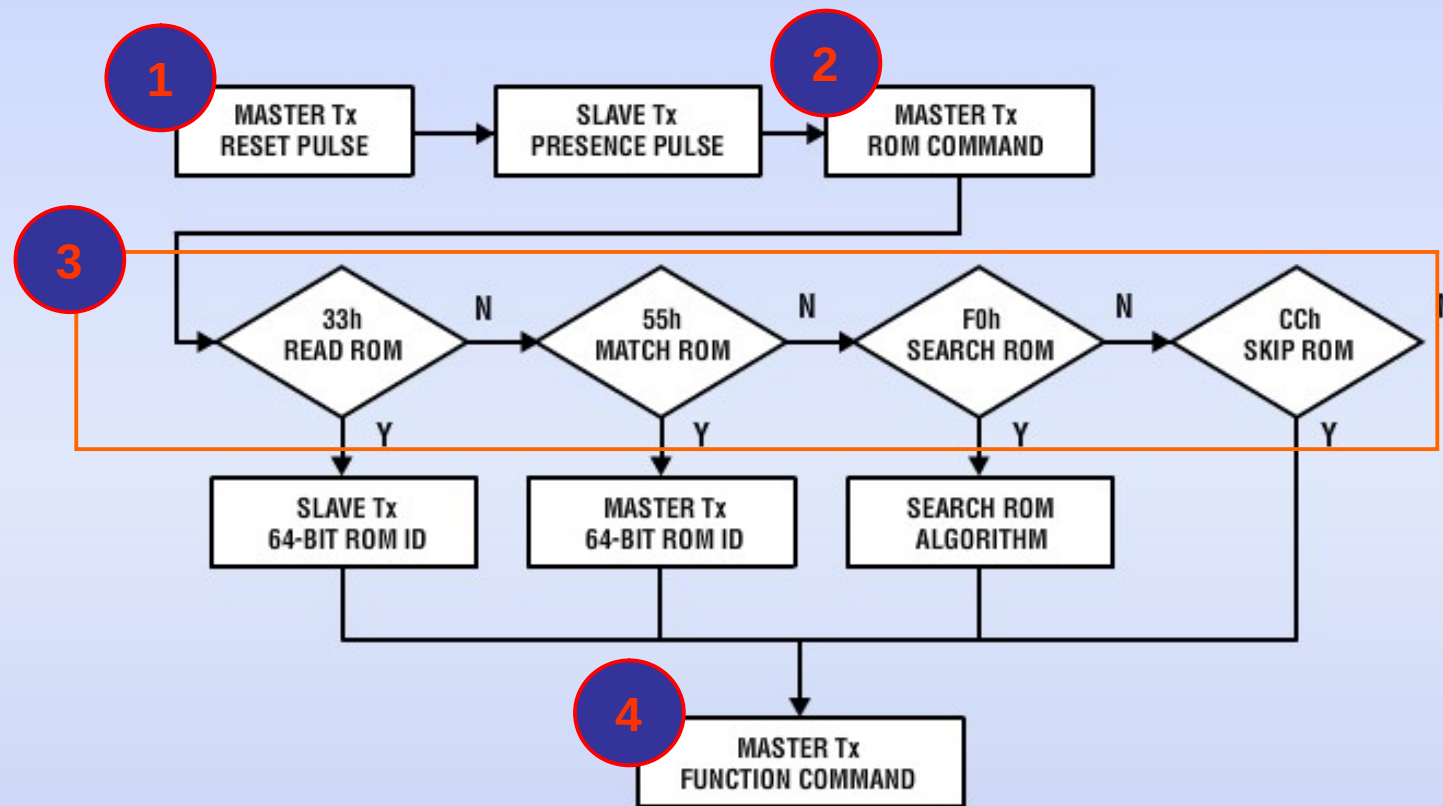
Przeszły w stan
Wait State

Przeszło w stan
Wait State

Inna ścieżka – tym razem
wysyłamy „1”

Wymiana danych

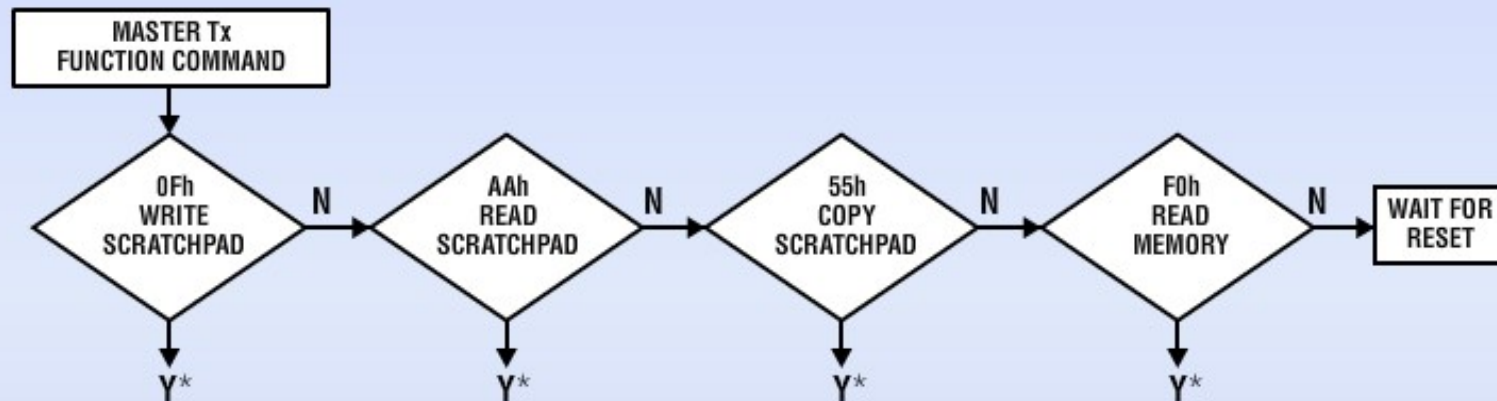
1-Wire Transaction



COMMANDS AND DATA SENT LSB FIRST

Wymiana danych – przykładowe komendy

1-Wire Transaction—DS2431 1kb EEPROM

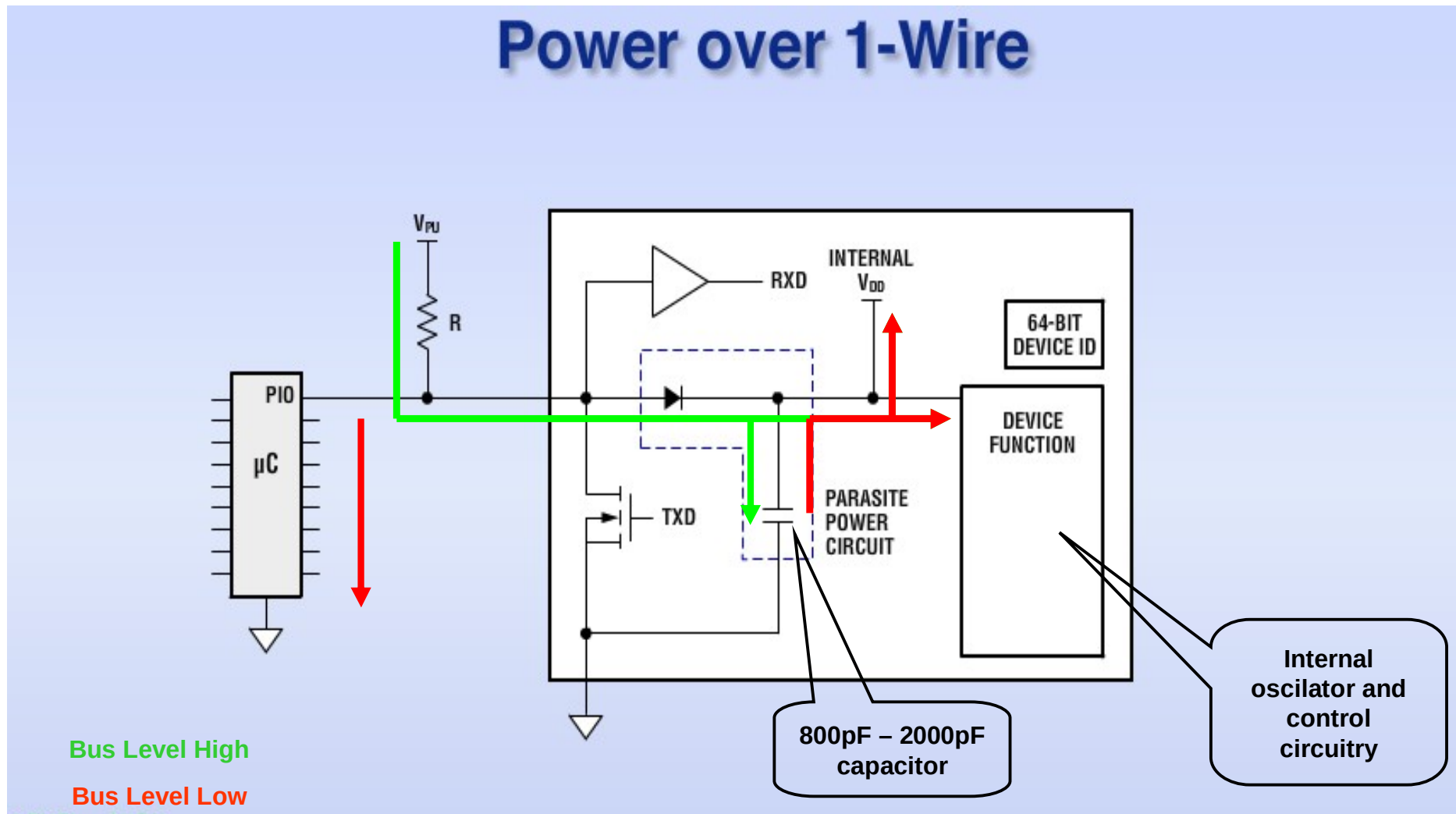


COMMANDS AND DATA SENT LSB FIRST

*A master-initiated communication sequence follows each "Y" flow decision.

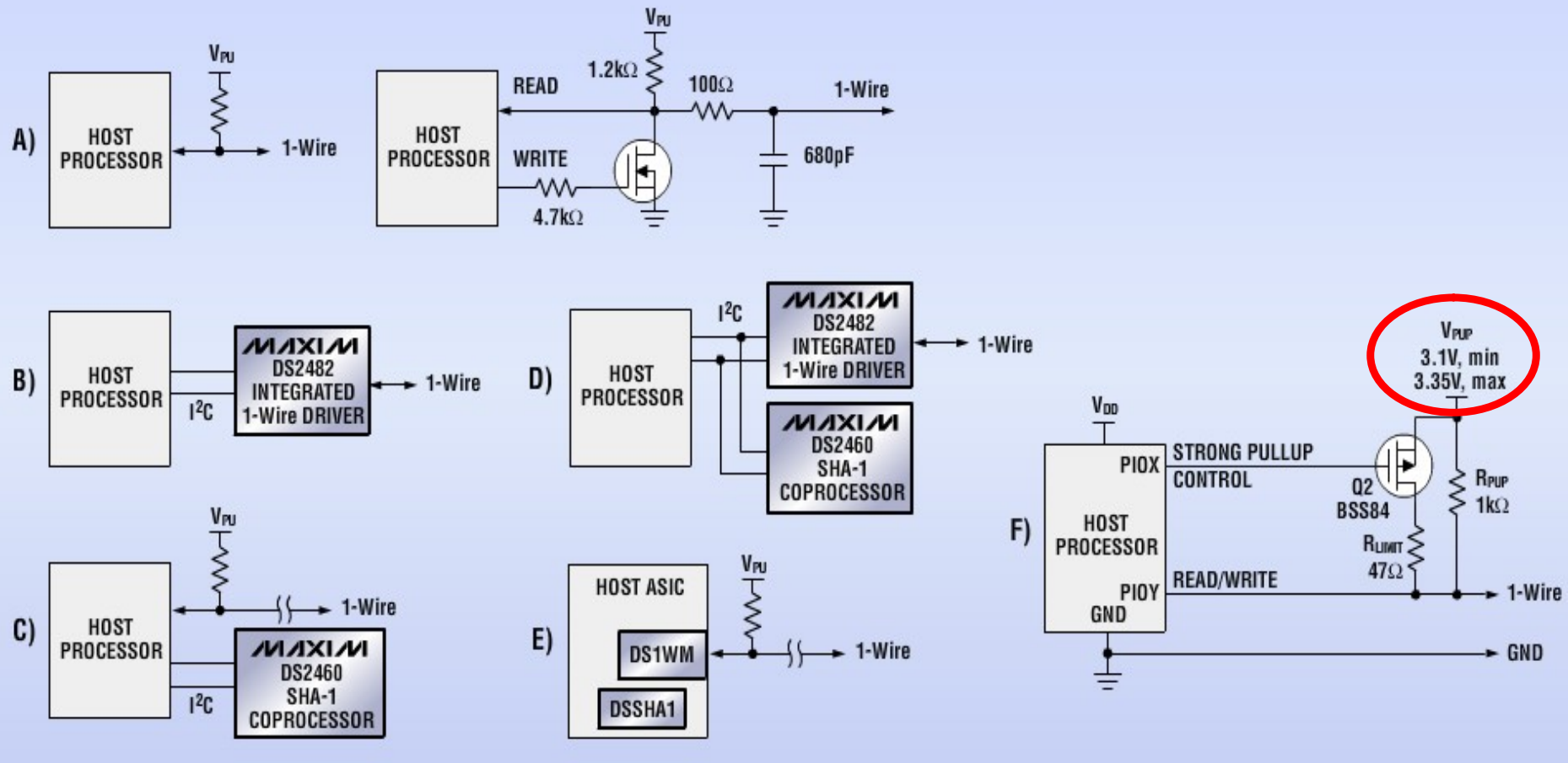
Zasilanie układów z magistrali

Power over 1-Wire



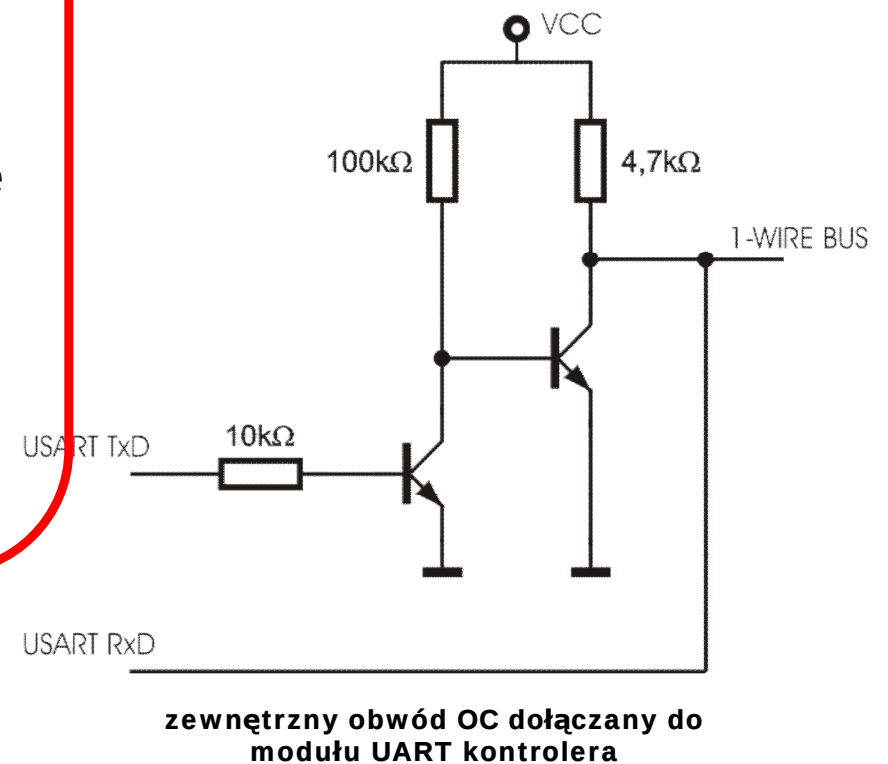
Implementacja 1-Wire w projekcie

1-Wire Line Driving

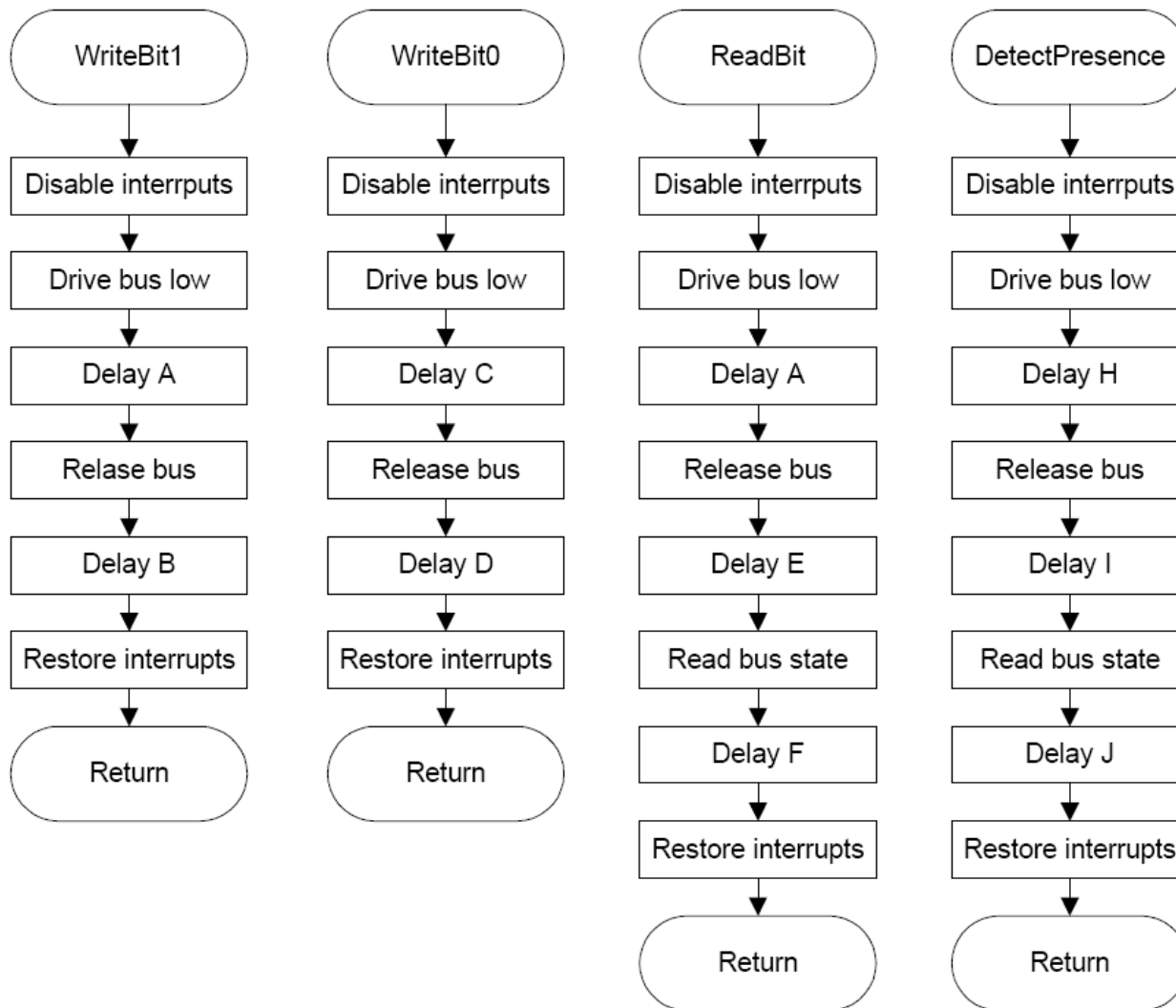


Implementacja 1-Wire w projekcie

- programowa emulacja magistrali
 - zmiany stanu oraz kierunku linii I/O,
 - generowanie opóźnień.
- wykorzystanie modułu USART
 - zarówno linia TxD jak i RxD podłączone do magistrali,
 - wymagany zewnętrzny bufor OC / OD (open-collector / open-drain) aby urządzenia slave mogły ściągnąć magistralę do zera gdy na wyjściu modułu UART wystawiono stan wysoki.
- zewnętrzny most 1-Wire
 - DS2482 (I2C ↔ 1-Wire),
 - DS2480 (UART ↔ 1-Wire).



Programowa emulacja 1-Wire



• Opóźnień:

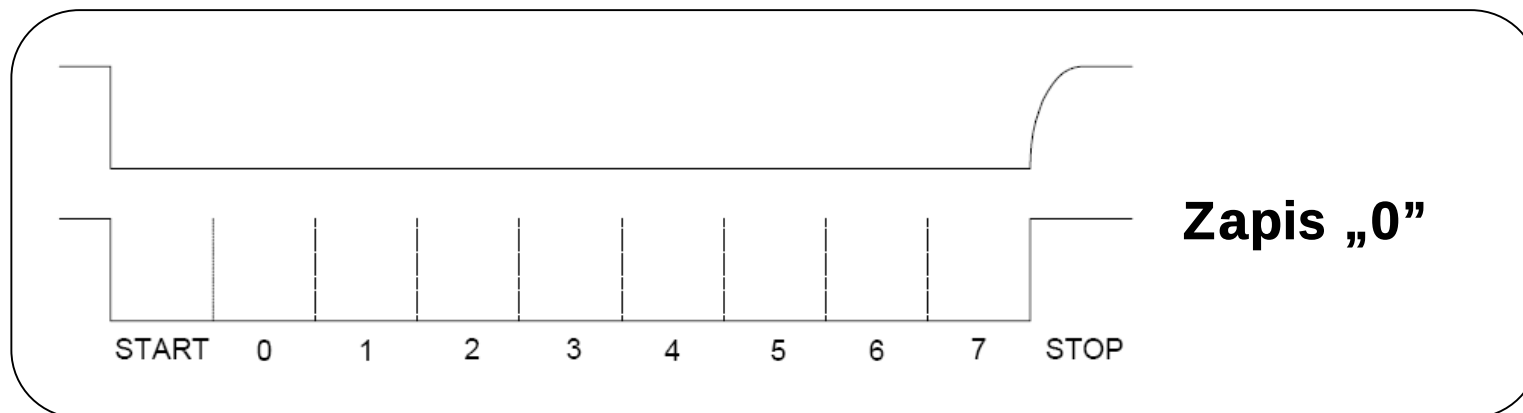
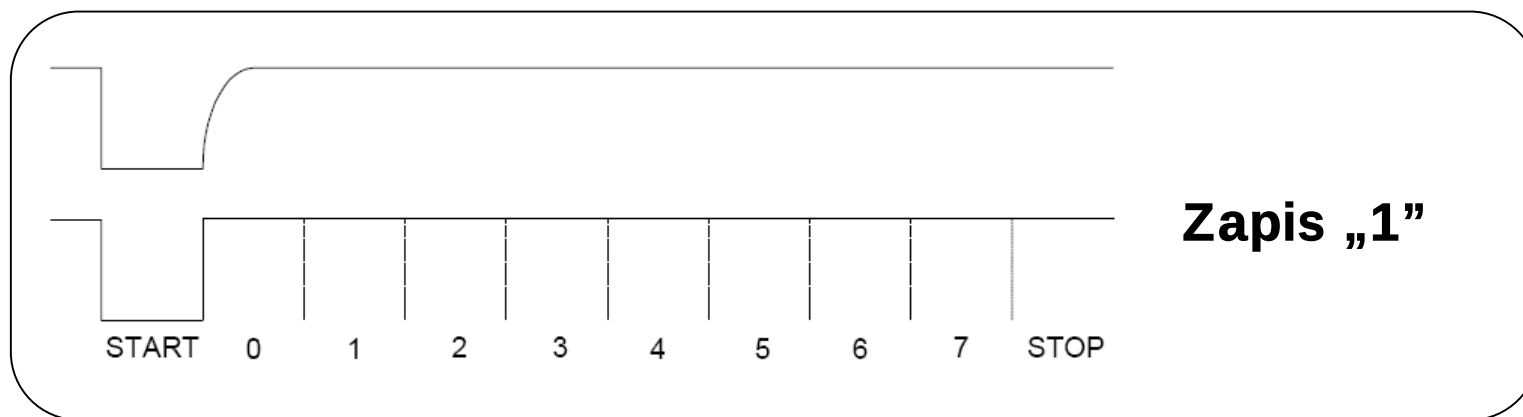
- A => 6us
- B => 64us
- C => 60us
- D => 10us
- E => 9us
- F => 55us
- G => 0us
- H => 480us
- I => 70us
- J => 410us

Wykorzystanie USART do emulacji 1-Wire

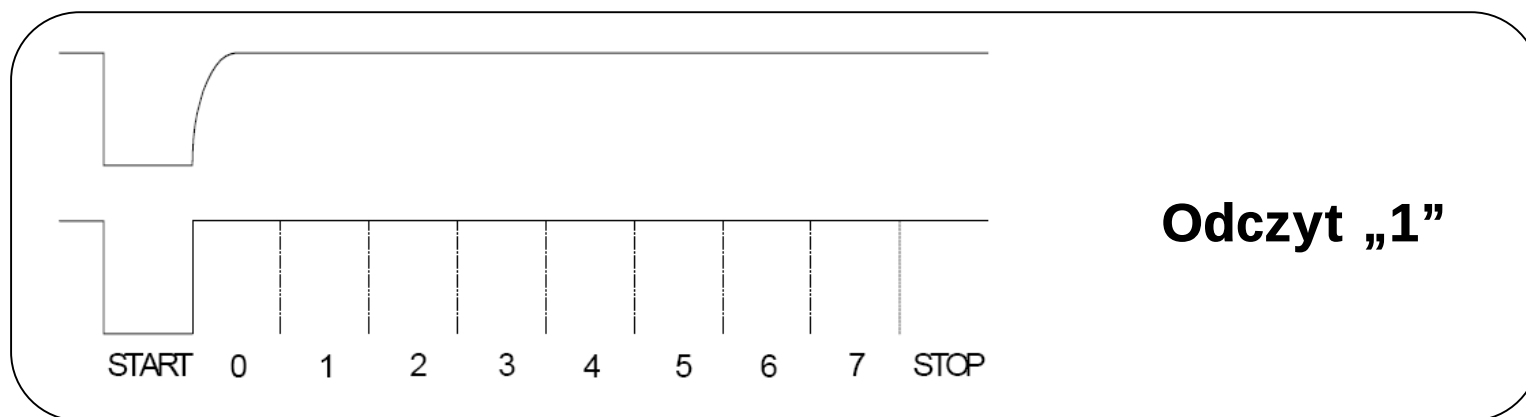
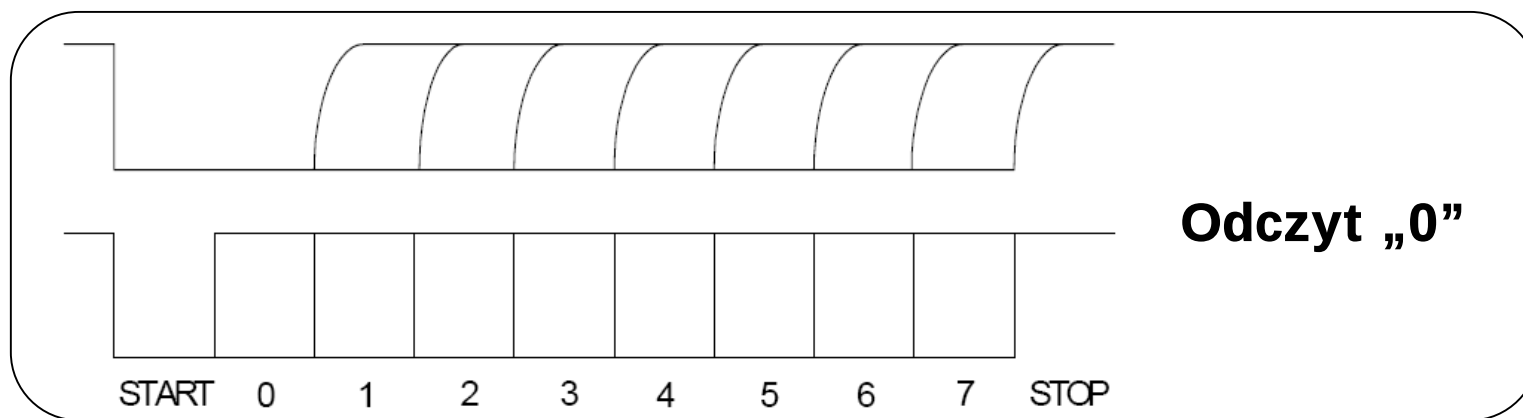
- ramka 8, N, 1 – jedna ramka UART używana do generowania pojedynczego bitu 1-Wire lub sekwencji RESET/PRESENCE
- standardowa prędkość pracy magistrali 1-Wire:
 - 15,4 kbps (~60usek. / pojedynczy bit)
- pojedynczy bit 1-Wire emuluje 10 bitów (st, 8b, stp) UART
-> jaka BAUD RATE ??
- sekwencja RESET/PRESENCE -> około 10 razy wolniejsza
-> jaka BAUD RATE??

Signal	Baud Rate	Transmit value	Receive value
Write 1	115200	FFh	FFh
Write 0	115200	00h	00h
Read	115200	FFh	FFh equals a '1' bit Anything else equals a '0' bit
Reset/Presence	9600	F0h	F0h equals no presence. Anything else equals presence.

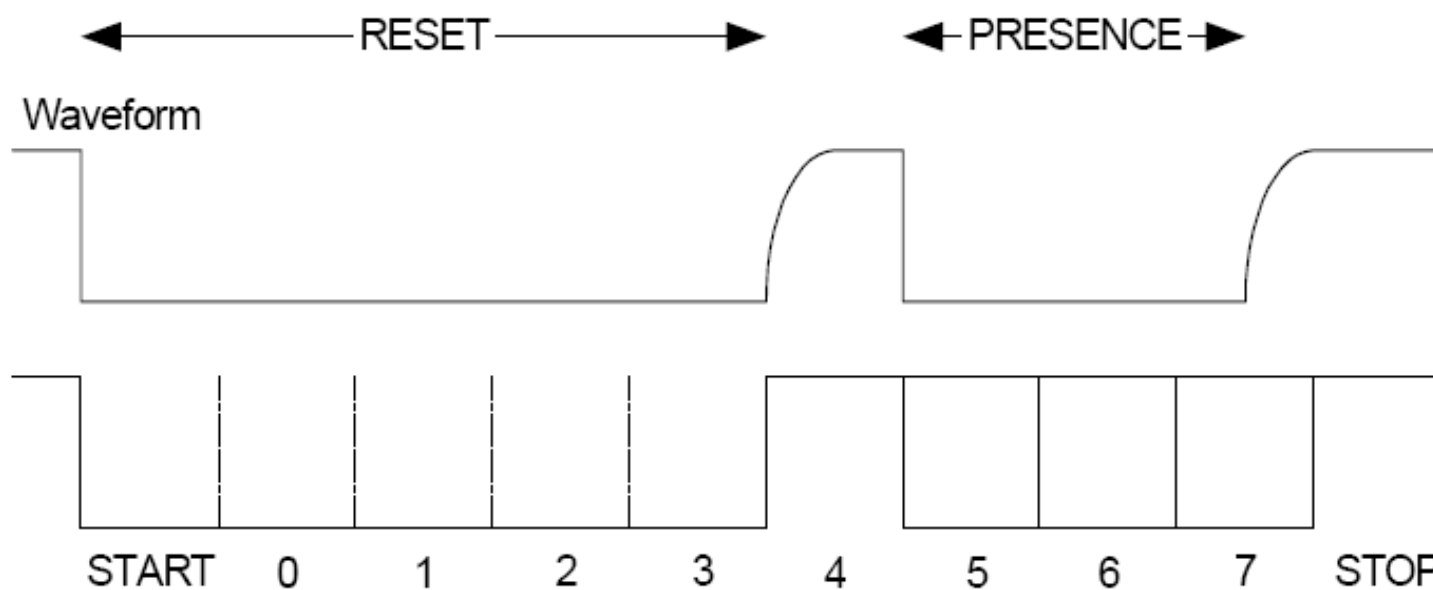
Wykorzystanie USART do emulacji 1-Wire



Wykorzystanie USART do emulacji 1-Wire



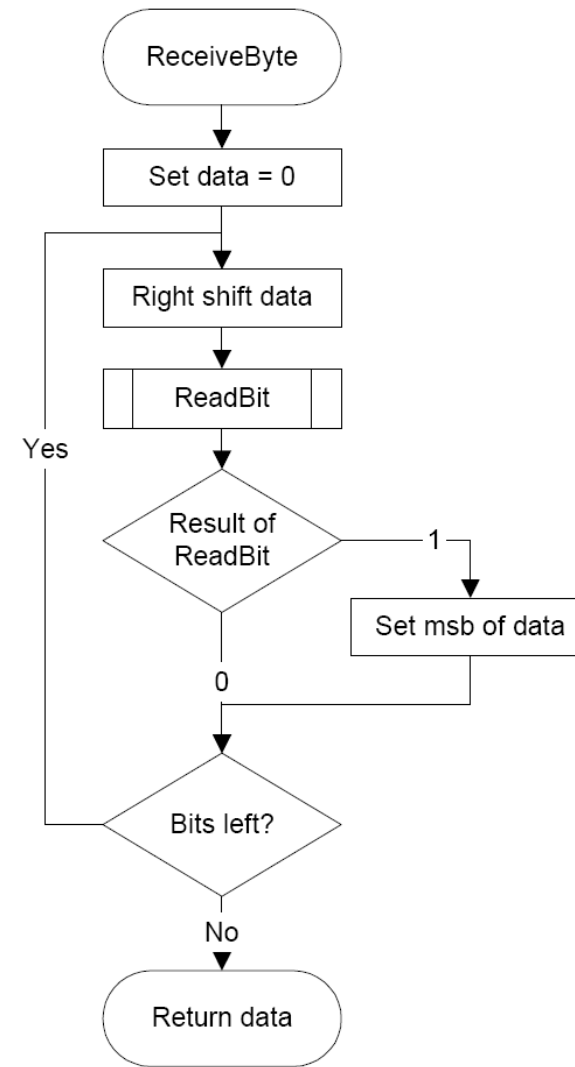
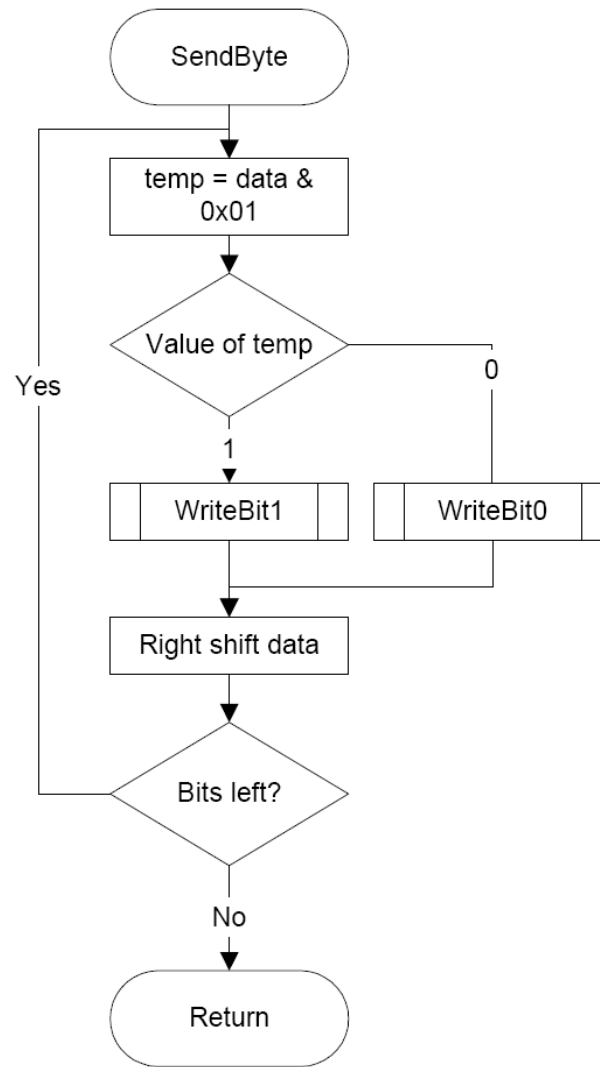
Wykorzystanie USART do emulacji 1-Wire

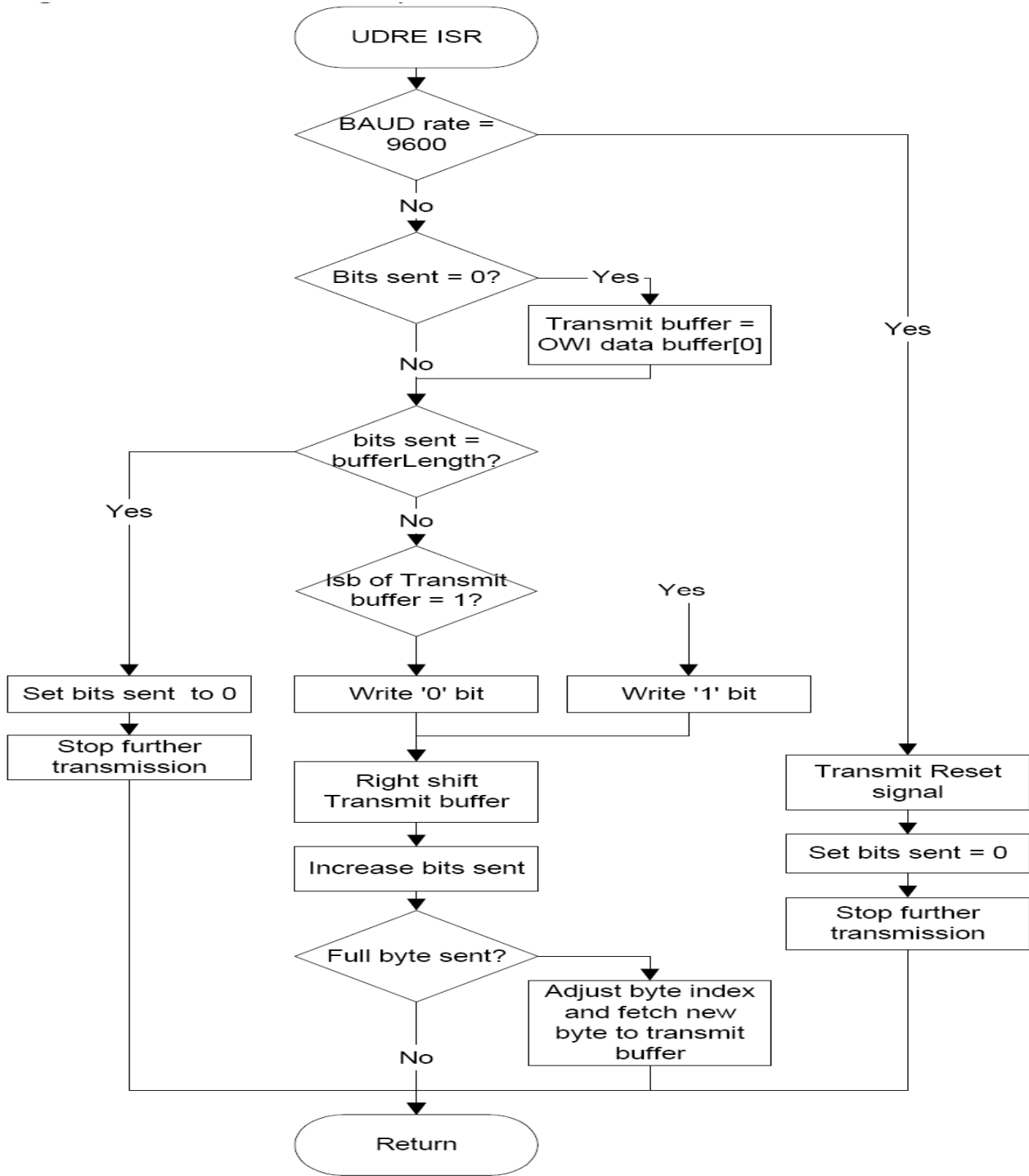


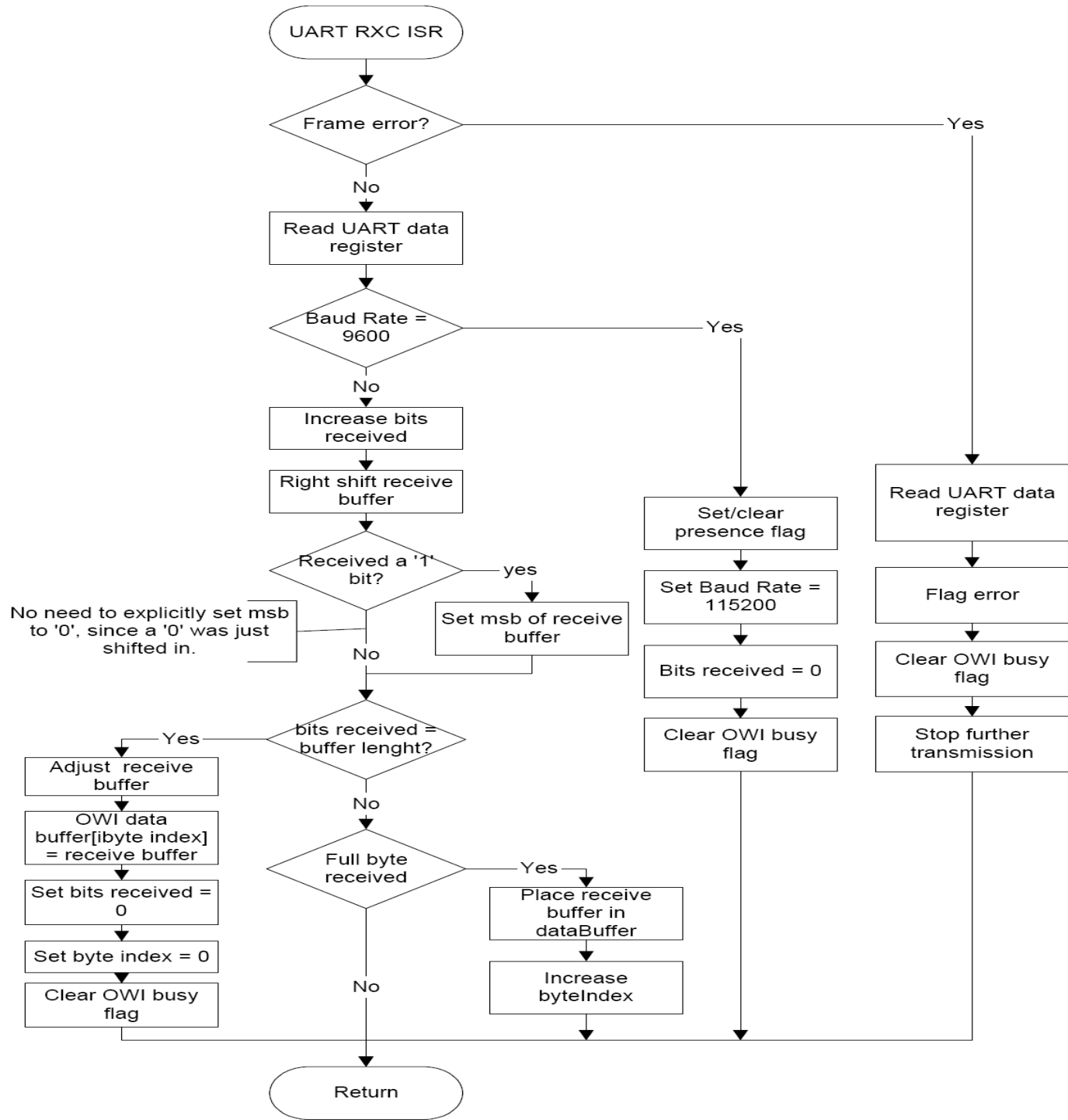
Sekwencja RESET / PRESENCE

Wykorzystanie USART do emulacji 1-Wire

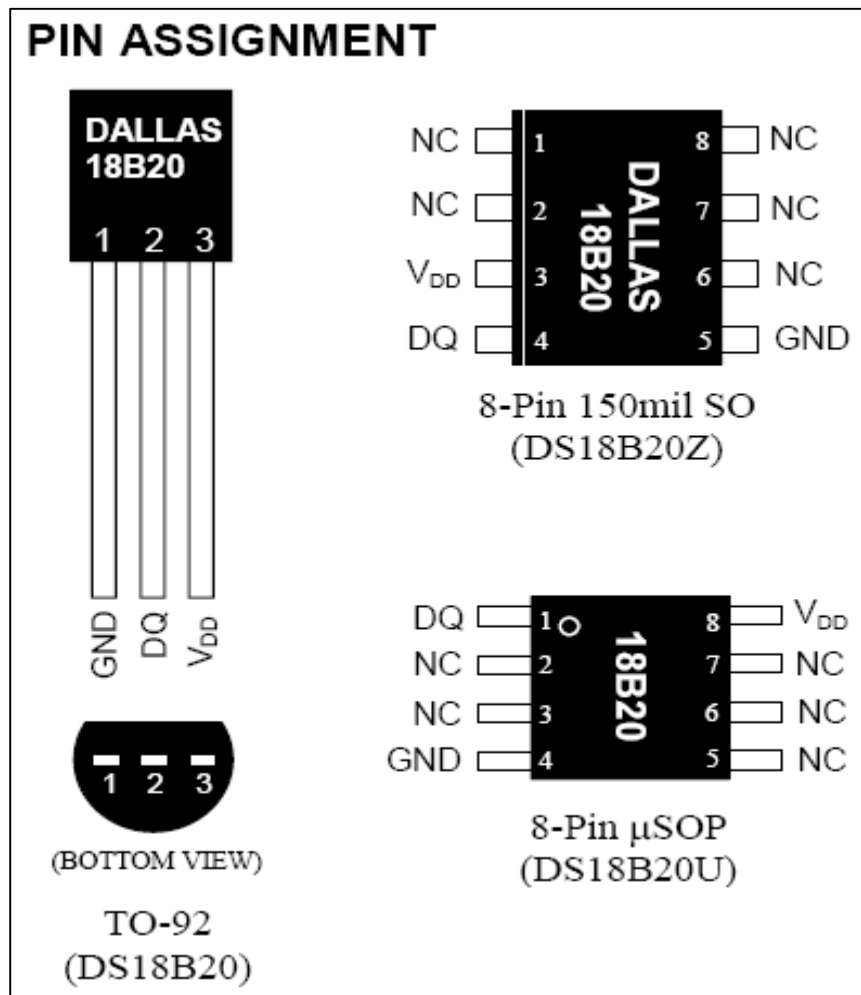
WVW Transmisja bajtów danych WVW







Komunikacja 1-Wire na przykładzie układu DS18B20

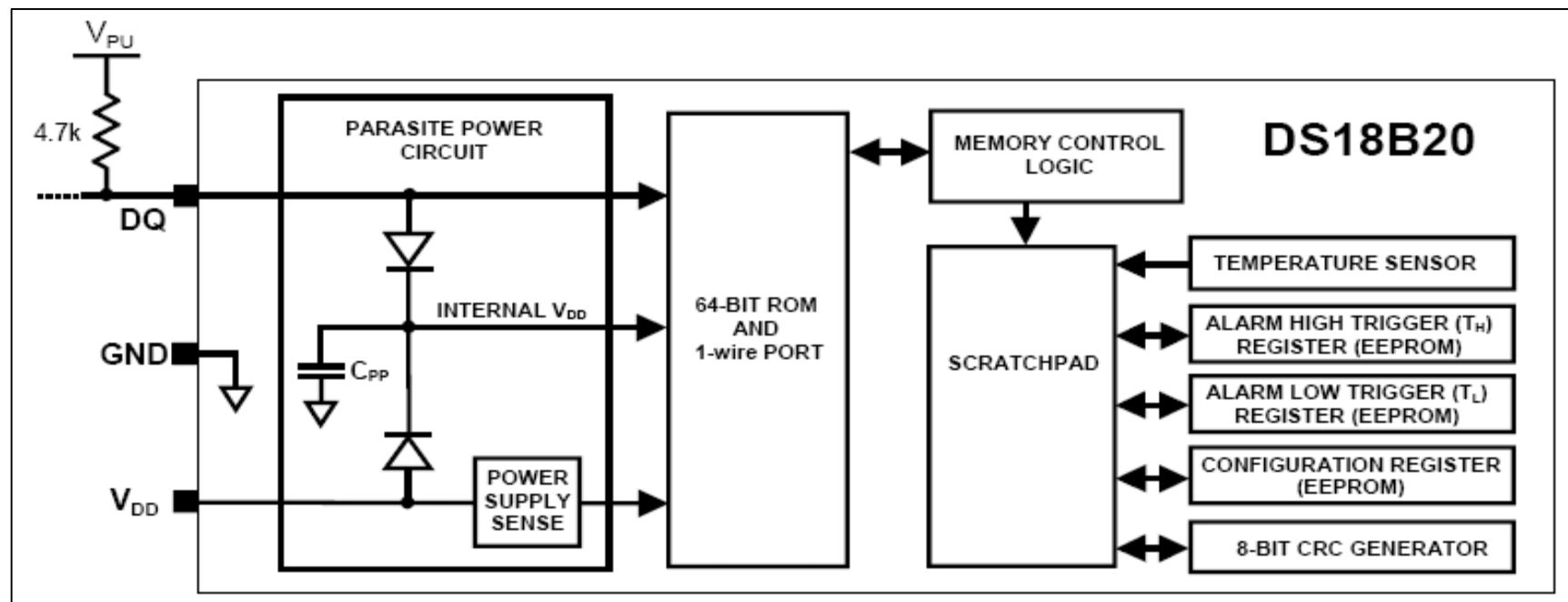


- DS18B20 – cyfrowy termometr z funkcją alarmu
- Podstawowe cechy urządzenia:
 - Zasilanie: 3.0V – 5.5V,
 - Zakres temperatur: -55°C - 125°C,
 - Dokładność 0,5°C w dużym zakresie temperatury,
 - Programowalna rozdzielczość pomiaru od 9 do 12 bitów,
 - Czas konwersji – max. 750 msek.

źródło: DS18B20 Datasheet

Komunikacja 1-Wire na przykładzie układu DS18B20

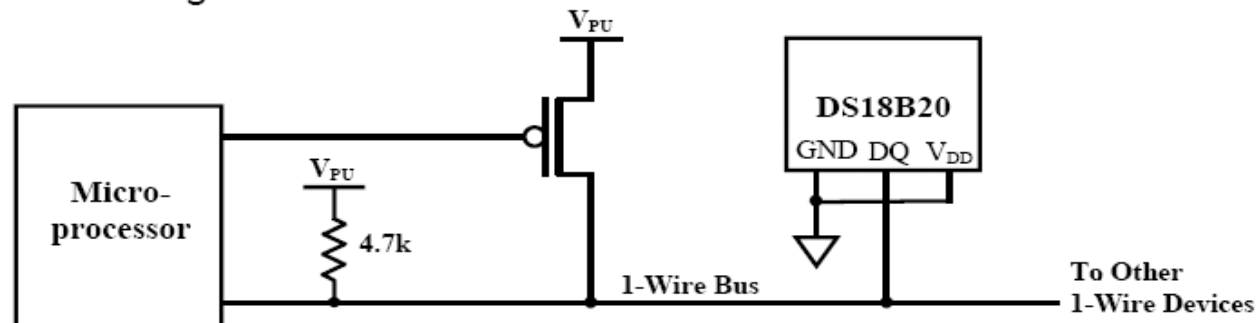
- Schemat blokowy urządzenia:



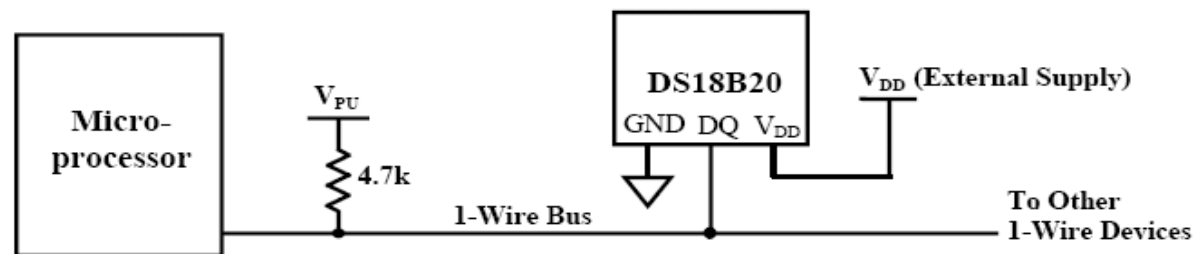
źródło: DS18B20 Datasheet

Komunikacja 1-Wire na przykładzie układu DS18B20

SUPPLYING THE PARASITE-POWERED DS18B20 DURING TEMPERATURE CONVERSIONS Figure 4



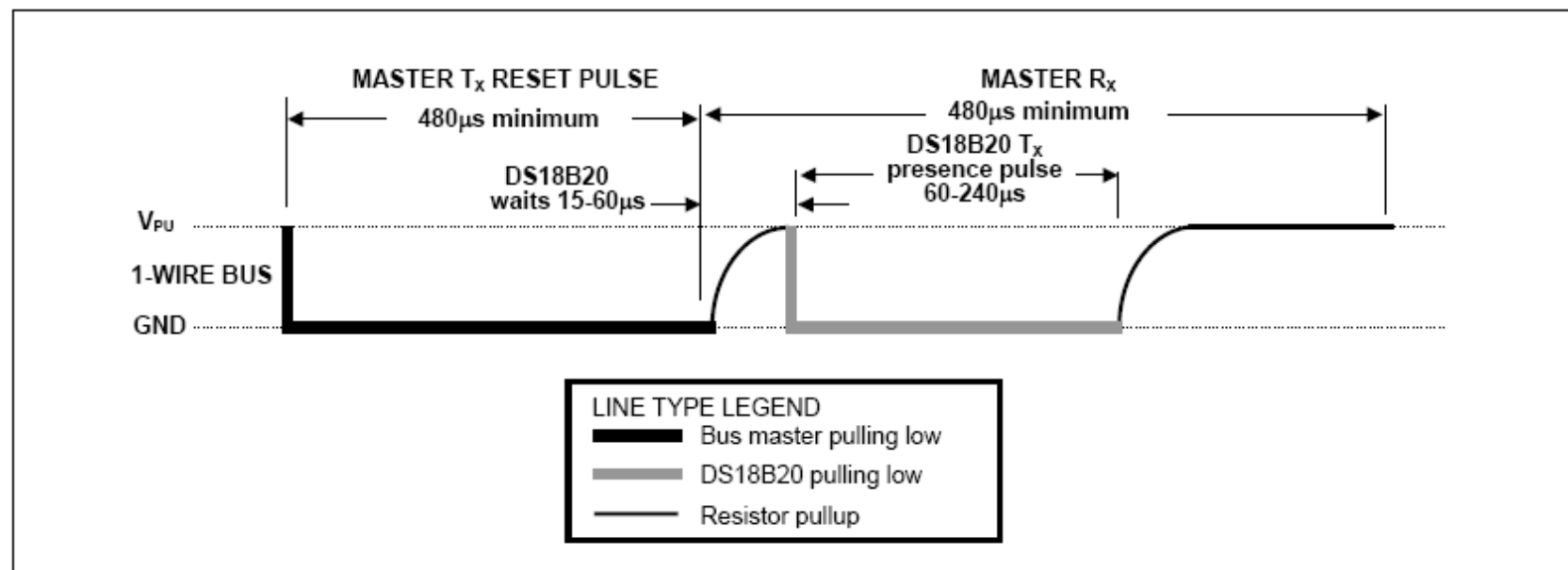
POWERING THE DS18B20 WITH AN EXTERNAL SUPPLY Figure 5



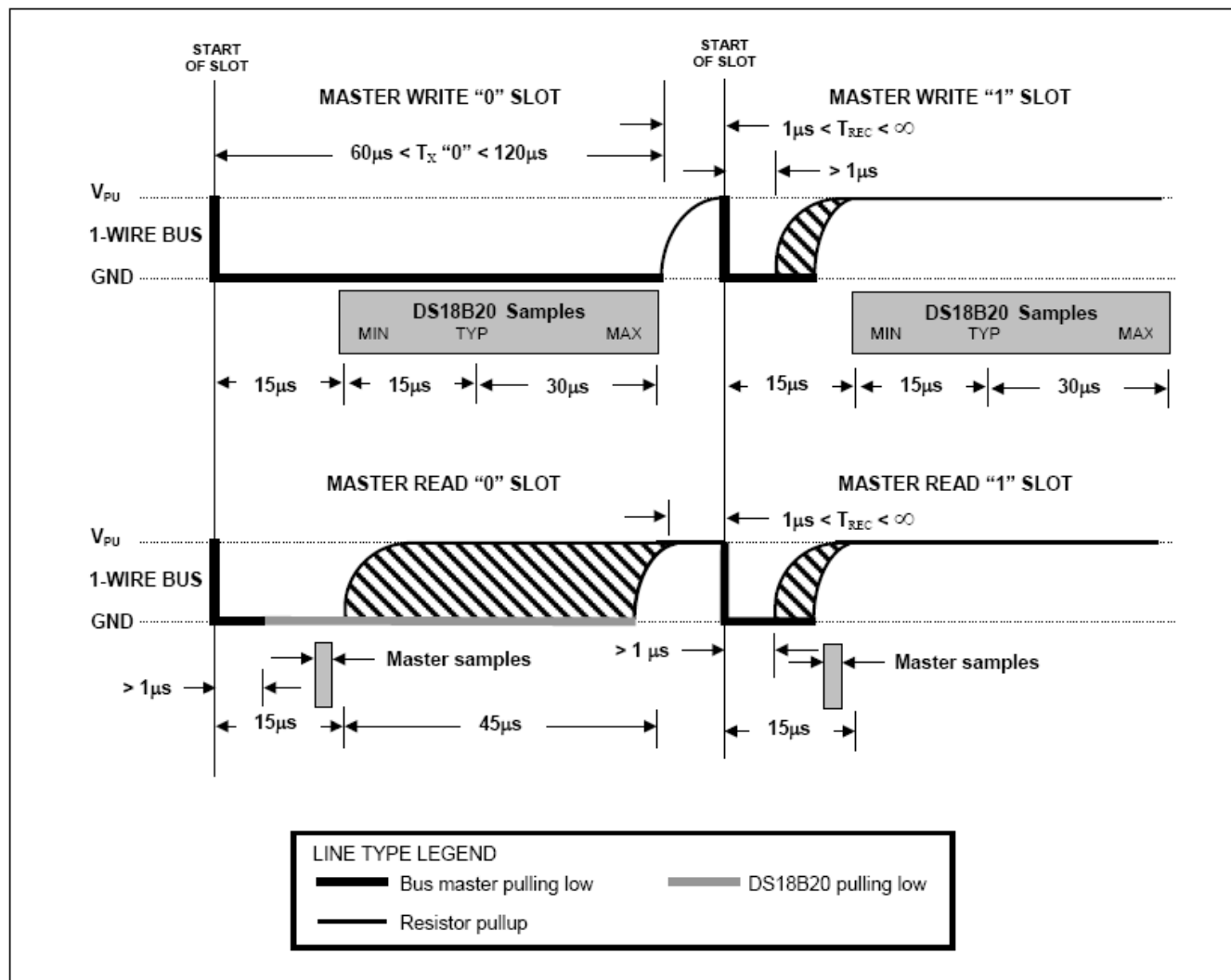
- Dwa rodzaje zasilania:
 - z linii danych – pewne ograniczenia, ale zmniejszona liczba przewodów,
 - z zewnętrznego źródła – dodatkowy przewód, zapewniona wygoda korzystania.

źródło: DS18B20 Datasheet

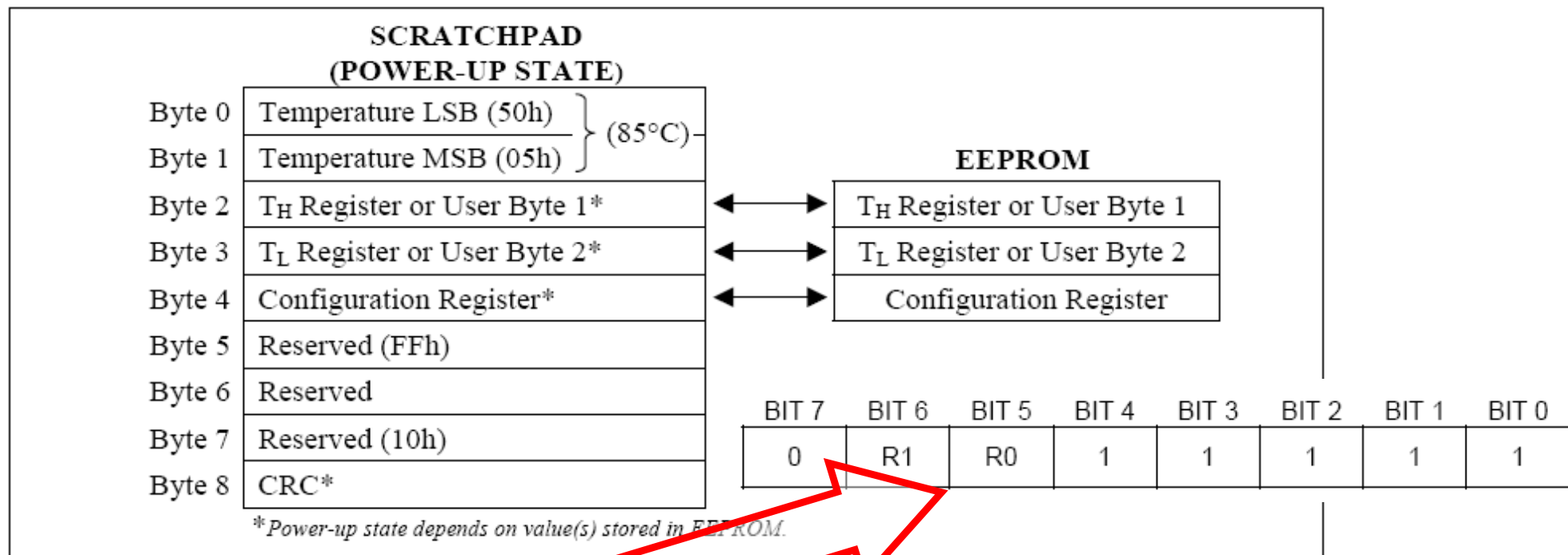
Inicjalizacja



Zapis / odczyt danych



Mapa pamięci układu, konfiguracja



R1	R0	RESOLUTION (BITS)	MAX CONVERSION TIME	
0	0	9	93.75ms	(t _{CONV} /8)
0	1	10	187.5ms	(t _{CONV} /4)
1	0	11	375ms	(t _{CONV} /2)
1	1	12	750ms	(t _{CONV})

Odczyt temperatury

	BIT 7	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0
LS BYTE	2^3	2^2	2^1	2^0	2^{-1}	2^{-2}	2^{-3}	2^{-4}
	BIT 15	BIT 14	BIT 13	BIT 12	BIT 11	BIT 10	BIT 9	BIT 8
MS BYTE	S	S	S	S	S	2^8	2^5	2^4

S = SIGN

Rejestr Temperature

TEMPERATURE (°C)	DIGITAL OUTPUT (BINARY)	DIGITAL OUTPUT (HEX)
+125	0000 0111 1101 0000	07D0h
+85*	0000 0101 0101 0000	0550h
+25.0625	0000 0001 1001 0001	0191h
+10.125	0000 0000 1010 0010	00A2h
+0.5	0000 0000 0000 1000	0008h
0	0000 0000 0000 0000	0000h
-0.5	1111 1111 1111 1000	FFF8h
-10.125	1111 1111 0101 1110	FF5Eh
-25.0625	1111 1110 0110 1111	FE6Fh
-55	1111 1100 1001 0000	FC90h

Obsługiwane komendy

COMMAND	DESCRIPTION	PROTOCOL	1-Wire BUS ACTIVITY AFTER COMMAND IS ISSUED	NOTES
TEMPERATURE CONVERSION COMMANDS				
Convert T	Initiates temperature conversion.	44h	DS18B20 transmits conversion status to master (not applicable for parasite-powered DS18B20s).	1
MEMORY COMMANDS				
Read Scratchpad	Reads the entire scratchpad including the CRC byte.	BEh	DS18B20 transmits up to 9 data bytes to master.	2
Write Scratchpad	Writes data into scratchpad bytes 2, 3, and 4 (T_H , T_L , and configuration registers).	4Eh	Master transmits 3 data bytes to DS18B20.	3
Copy Scratchpad	Copies T_H , T_L , and configuration register data from the scratchpad to EEPROM.	48h	None	1
Recall E^2	Recalls T_H , T_L , and configuration register data from EEPROM to the scratchpad.	B8h	DS18B20 transmits recall status to master.	
Read Power Supply	Signals DS18B20 power supply mode to the master.	B4h	DS18B20 transmits supply status to master.	

Note 1: For parasite-powered DS18B20s, the master must enable a strong pullup on the 1-Wire bus during temperature conversions and copies from the scratchpad to EEPROM. No other bus activity may take place during this time.

Note 2: The master can interrupt the transmission of data at any time by issuing a reset.

Note 3: All three bytes must be written before a reset is issued.

Operation example 1

DS18B20 OPERATION EXAMPLE 1

In this example there are multiple DS18B20s on the bus and they are using parasite power. The bus master initiates a temperature conversion in a specific DS18B20 and then reads its scratchpad and recalculates the CRC to verify the data.

MASTER MODE	DATA (LSB FIRST)	COMMENTS
Tx	Reset	Master issues reset pulse.
Rx	Presence	DS18B20s respond with presence pulse.
Tx	55h	Master issues Match ROM command.
Tx	64-bit ROM code	Master sends DS18B20 ROM code.
Tx	44h	Master issues Convert T command.
Tx	DQ line held high by strong pullup	Master applies strong pullup to DQ for the duration of the conversion (t_{CONV}).
Tx	Reset	Master issues reset pulse.
Rx	Presence	DS18B20s respond with presence pulse.
Tx	55h	Master issues Match ROM command.
Tx	64-bit ROM code	Master sends DS18B20 ROM code.
Tx	BEh	Master issues Read Scratchpad command.
Rx	9 data bytes	Master reads entire scratchpad including CRC. The master then recalculates the CRC of the first eight data bytes from the scratchpad and compares the calculated CRC with the read CRC (byte 9). If they match, the master continues; if not, the read operation is repeated.

Operation example 2

DS18B20 OPERATION EXAMPLE 2

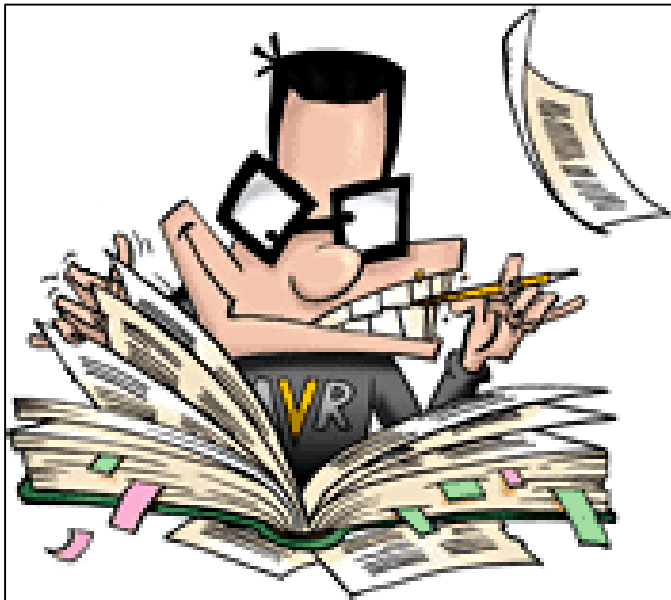
In this example there is only one DS18B20 on the bus and it is using parasite power. The master writes to the T_H , T_L , and configuration registers in the DS18B20 scratchpad and then reads the scratchpad and recalculates the CRC to verify the data. The master then copies the scratchpad contents to EEPROM.

MASTER MODE	DATA (LSB FIRST)	COMMENTS
Tx	Reset	Master issues reset pulse.
Rx	Presence	DS18B20 responds with presence pulse.
Tx	CCh	Master issues Skip ROM command.
Tx	4Eh	Master issues Write Scratchpad command.
Tx	3 data bytes	Master sends three data bytes to scratchpad (T_H , T_L , and config).
Tx	Reset	Master issues reset pulse.
Rx	Presence	DS18B20 responds with presence pulse.
Tx	CCh	Master issues Skip ROM command.
Tx	BEh	Master issues Read Scratchpad command.
Rx	9 data bytes	Master reads entire scratchpad including CRC. The master then recalculates the CRC of the first eight data bytes from the scratchpad and compares the calculated CRC with the read CRC (byte 9). If they match, the master continues; if not, the read operation is repeated.
Tx	Reset	Master issues reset pulse.
Rx	Presence	DS18B20 responds with presence pulse.
Tx	CCh	Master issues Skip ROM command.
Tx	48h	Master issues Copy Scratchpad command.
Tx	DQ line held high by strong pullup	Master applies strong pullup to DQ for at least 10ms while copy operation is in progress.

Dodatkowe informacje

- http://www.maxim-ic.com/auto_info.cfm - 1-Wire and iButton Main Page
 - <http://www.maxim-ic.com/products/1-wire/> - 1-Wire Homepage
 - <http://www.maxim-ic.com/products/ibutton/> - iButton Homepage
- http://www.maxim-ic.com/design_guides/en/1_WIRE_PRODUCTS_4.pdf - Maxim 1-Wire Design Guide
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 - AN126: 1-Wire Communication Through Software
 - AN187: 1-Wire Search Algorithm
 - AN214: Using a UART to Implement a 1-Wire Bus Master
 - AN937: Book of iButton Standards
- Atmel Application Note AVR318: Dallas 1-Wire Master:
 - http://atmel.com/dyn/resources/prod_documents/doc2579.pdf

Pytania?



Pytania???



Politechnika Łódzka

Instytut Elektroniki

Dziękuję za uwagę.

